

## 2009 FORT KNOX GUN DEER HUNT GUIDELINES

1. Contact your area guide for the designated meeting place and time no later than 3 days prior to your hunting date. All hunters are required to enter their hunting area with their area guide each day.
2. The following completed documents must be in your possession at all times while in the hunting areas:
  - a. Kentucky State Hunting License (out-of-state hunters need an annual non-resident license)
  - b. Kentucky State Deer Permit (out-of-state hunters need a non-resident deer permit)
  - c. Fort Knox Gun Deer Hunt Permit/tags
  - d. Hunter Education Certificate for hunters age 12-60. The one-time hunter education exemption is acceptable but the hunter must be accompanied by an adult that meets the hunter education requirements above.
- \* A Hunter Information/Liability Release form (IMSE-KNX-PW Form 3553) must be turned in to the Area Guide.
3. You must hunt **only** in your assigned hunting area on the assigned dates.

4. Legal hunting hours are 30 minutes before sunrise, and all hunters must be cleared from their hunting area by their area guide by **5:30 P.M.**

5. Bag Limits. **A hunter shall not take, or attempt to take, an antlered deer with an outside antler spread of less than 12 inches at any time.** One antlerless deer and one deer of either sex (antlerless or antlered with an overall antler spread of at least 12 inches) may be taken per hunter. An antlered deer is a deer with at least one antler 4 inches long, or longer, as measured from the skin at the base of the antler to the furthestmost tip. Military hunters that fill their Either Sex Tag on the first weekend assigned may **not** return to hunt the second weekend. Military hunters that have not filled their Either Sex Tag, and are therefore eligible to return on their second assigned weekend, may also utilize their unfilled antlerless tag. One additional antlerless tag per hunter may be purchased for use in specified areas. These tags are valid **only** on 21-22 November. Additional antlerless tags may be issued for these areas on 12-13 December pending harvest results from 21-22 and 28-29 November. Harvested deer **must** be tagged according to the Deer Tagging Procedures instruction sheet attached to each tag. Killing a deer for another hunter is prohibited. Eligible gun deer hunters may also harvest one bobcat on Fort Knox starting at 1200 hrs (noon) Nov 21. Bobcats **must** be telechecked with the KDFWR at 1-800-245-4263 **and** checked in at the appropriate Fort Knox Deer Check Station. Bobcats harvested at Fort Knox are **not** in addition to the statewide five bobcat limit. There is no limit on the number of coyotes or feral hogs that may be taken.

6. Upon leaving your hunting area, except for an emergency, you will not be allowed to re-enter your hunting area again that day. Before departing your assigned hunting area, you **must** turn in your vehicle area number and then check out with your area guide **and** at the checkpoint through which you entered.

7. All hunters are required to **wear a solid blaze orange hat and vest, jacket, or coveralls** when reporting to the area guide and at all times while in the hunting areas. Camouflage orange is **not** acceptable at Fort Knox. Ground blinds may be used, but **must** display blaze orange, a minimum of 12 inches by 12 inches (144 square inches), and be affixed to **each** side of the blind.

8. Authorized firearms are 12, 16, or 20 gauge shotguns (**slugs only**), muzzleloading rifles (.38 caliber minimum and .58 caliber maximum), or muzzleloading shotguns with a single projectile slug. Muzzleloader powder charges are limited to a maximum of 100 grains, with no restrictions on priming method. Smokeless powder is prohibited for use in muzzleloaders. Bows must have a minimum 40-pound draw weight; longbows, recurves, or compounds only. Crossbows are prohibited except for handicapped hunters who have a valid crossbow method exemption card from the Kentucky Department of Fish and Wildlife Resources. Razor sharp broadhead arrows not less than 7/8 inch in width must be used. Mechanical broadheads are permitted. **Rifles and handguns are prohibited in**

## the hunting areas.

9. You may have no more than **10 slugs or 10 balls and equivalent black powder** in your possession per hunting day. If you have 10 slugs or muzzleloader bullets on your person and 10 more in your vehicle, you have violated the Fort Knox policy by having 20 slugs or muzzleloader bullets in your possession.
10. Magazined shotguns will be plugged to hold a **maximum** of **three slugs**. Over and under shotgun/rifle combinations are prohibited. Failure to have shotguns plugged will be grounds for suspension.
11. Only portable tree stands are permitted. Screw in steps, spikes, and nails that injure trees are prohibited.
12. Report harvest to your area guide **and** the game warden checkpoint, then proceed to the appropriate Deer Check Station (Bldg. No. 7305, Queen Street and 9th Cavalry Regiment. Ave., between Wilson and Gold Vault Road or Mt. Eden North), depending on your area assignment. Failing to check your deer at the check station will be grounds for suspension of hunting privileges and prosecution by Fort Knox officials
13. All shotguns and muzzleloaders will be unloaded **and fully encased** while at or in a vehicle, and there will be no hunting within 100 yards of a road, structure, or checkpoint. No person shall discharge any firearm, bow, or crossbow upon, over, or across any improved (asphalt or rock based) roadway. Muzzleloaders that are loaded with powder and ball, but not primed, are considered unloaded.
14. Hunters that have a Vehicle Methods Exemption Card may utilize an ATV to participate in the Fort Knox Gun Deer Hunt. However, the **ONLY** person authorized on the vehicle is the person named on the Vehicle Method Exemption Card. Other adults or youths accompanying a holder of a Vehicle Method Exemption Card are **not** authorized to ride on the ATV. Violators will be removed from the installation.
15. Consumption or possession of alcoholic beverages or any intoxicant in the hunting areas or hunting under the influence of any intoxicant is **strictly prohibited**.
16. Baiting wildlife, such as placing grains, fruits, or other natural or manufactured food materials, is prohibited.
17. Glass containers of any type are prohibited in the hunting areas.
18. Do not tamper with duds or any other objects and report duds to your area guide.
19. Watch for open wells and don't cross any streams during high water periods.
20. Hunters **must** have the **map** of their area provided in their packet and a **flashlight** in their possession while hunting. Previous map editions may be obsolete. A compass and/or GPS are highly recommended, and it is recommended you carry matches/lighter to start a fire in case of an emergency.
21. Junior hunters under age 18 **must** be accompanied by an adult 21 years of age or older. Adults **must** be in a position to take immediate control of a youth's (under age 16) firearm at all times and no more than two youth hunters may hunt with one adult.
22. Sportsmanship. The sportsmen's code of ethics will be exercised at all times: A hunter is expected to take a shot that will result in a clean, quick kill. Hunters will be cautious and considerate of other hunters at all times.

### **\*\*\*SPECIAL NOTE\*\*\***

**Privately-Owned Vehicles will not be authorized on unimproved roads or trails in the hunting areas. Violators will be cited. Vehicles which cannot be extricated by the owner will be removed by commercial wrecker at the owner's expense. Do not park in front of gates. Rivers will be off limits to ALL WATER TRAFFIC. ALL VEHICLES AND HUNTERS ARE SUBJECT TO SEARCH AT ANY TIME BY THE MILITARY POLICE.**